FORMATIVE ASSESSMENT – THIRD MID TERM

COMPUTER SCIENCE

Max. Marks: 25

Std - III

Time: 1½ Hrs

Name of the School:	Name of the Student:
_____	_____
Place:	Roll No.:
_____	_____

I.   Choose the correct answer: **5 × 1 = 5**

1. Scratch is a _____ software.

    a. program   b. programming   c. game   d. animation

2. Scratch can be used to create _____

    a. animations and games   b. animation only

    c. games only   d. paintings

3. The _____ is the place where all the sprites and backgrounds are added onto

    a. stage   b. swift   c. podium   d. performance

4. The default sprite that is added on the stage when the scratch is opened is _____

    a. cat   b. bat   c. ant   d. deer

5. When the paint new sprite icon is clicked a window appears _____

    a. paint menu   b. paint area   c. paint editos   d. paint

II.   Fill in the blanks: **5 × 1 = 5**

6. The _____ block changes the selected effect of the sprite as the animation takes place on the stage.

7. The _____ block executes all the blocks inside it for an infinite number of times until the stop button is clicked.

8. The _____ block is used to play the selected sound

9. The pen-up block is used to disable the _____ block.

10. When key pressed, block lets the user assign any key on the _____ to act as a main control for an action on the stage.

III. Missing letters: **4 × 1 = 4**

:   11. S__ __A__ __ __   13. __LO__ __

      12. SP__ __ __ __   14. E__ __E__T

IV. Answer the following: (any 3)   **3 × 2 = 6**

15. What is scratch?

_____

_____

16. What is present in the block menu?

_____

_____

17. Write down the uses of the go-to block.

_____

_____

18. How can a sprite be moved in scratch?

_____

_____

19. Write down the steps to open the scratch.

_____

_____

V.   Draw a mind map following: **5 × 1 = 5**

20. Scratch and its interface.